

A WWII Wargame for Heroes

US Vehicles

US Vehicles - Tanks

| Light Tank M22 (Locust) | | Pts: |
|------------------------------|---|-----------------------------------|
| | Technical Data | Gaming Data |
| Unit Type | Light Tank | Tracked Vehicle, Tank |
| In Service | From April 1943 | |
| Numbers in Service | 830 | Restricted (Airborne forces only) |
| Crew | 3 | Needs 3 Infantry Crew |
| Speed (Road) | 58kph | Speed 6 |
| Weaponry | 37mm M6 L53 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 13/13/13/13mm | Armour Class 1/1/1/1 |
| Turret (Front/Side/Rear/Top) | 25/25/25/10mm | Armour Class 3/3/3/1 |

| Light Tank M24 (Chaffee) | | Pts: |
|------------------------------|--|-----------------------|
| | Technical Data | Gaming Data |
| Unit Type | Light Tank | Tracked Vehicle, Tank |
| In Service | From April 1944 | |
| Numbers in Service | 4371 | Sufficient |
| Crew | 4 | Needs 4 Infantry Crew |
| Speed (Road) | 56kph | Speed 6 |
| Weaponry | 75mm M6 L39 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Integral) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 25/25/19/13mm | Armour Class 3/3/2/1 |
| Turret (Front/Side/Rear/Top) | 38/25/25/25mm | Armour Class 4/3/3/3 |

US Vehicles - Tank

| Light Tank M3/M5 (Stuart) | | Pts: |
|------------------------------|---|--|
| | Technical Data | Gaming Data |
| Unit Type | Light Tank | Tracked Vehicle, Tank |
| In Service | M3 from March 1941 M3A1 from May1942 M3A3 from September 1942 M5 from April 1942 M5A1 from November 1942 | |
| Numbers in Service | M3 - 4526 M3A1 - 4410 M3A3 - 3427 M5 - 2074 M5A1 - 6810 | Sufficient Sufficient Sufficient Sufficient Sufficient Sufficient |
| Crew | 4 | Needs 4 Infantry Crew |
| Speed (Road) | 50kph M3A3 58kph M3/M3A1/M5/M5A1 | Speed 6 Speed 6 |
| Weaponry | 37mm M6 L53 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Integral) 7.7mm .30 cal M1919A4 (AA Mount) 2x 7.7mm .30 cal M1919A4 (Sponsons) - M3 | |
| Armour | · | |
| Hull (Front/Side/Rear/Top) | 38/25/25/13mm M3/M3A1 25/25/25/13mm M3A3 29/29/25/13mm M5/M5A1 | Armour Class 4/3/3/1 Armour Class 3/3/3/1 Armour Class 3/3/3/1 |
| Turret (Front/Side/Rear/Top) | 38/25/25/13mm M3 51/32/32/13mm M3A1/M3A3/M5/M5A1 | Armour Class 4/3/3/1 Armour Class 5/3/3/1 |
| Special Rules: | | |
| Mass Produced | | |

| Medium Tank M3 (Lee) | | Pts: | |
|------------------------------|---|---|--|
| | Technical Data | Gaming Data | |
| Unit Type | Medium Tank | Tracked Vehicle, Tank | |
| In Service | M3 from June 1941 M3A1 from January 1942 M3A3 from March 1942 | | |
| Numbers in Service | M3 - 4724 M3A1 - 300 M3A3 - 322 | Sufficient, Restricted from 1942 Restricted Restricted | |
| Crew | 7 | Needs 5 Infantry Crew | |
| Speed (Road) | 34kph 40kph M3A3 | Speed 4 Speed 5 | |
| Weaponry | 75mm Gun M3 (Sponson) 37mm Gun M5 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Cupola) Dual 7.7mm .30 cal M1919A4 (Integral) | 37mm Gun M5 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Cupola) | |
| Armour | | | |
| Hull (Front/Side/Rear/Top) | 51/38/38/25mm | Armour Class 5/4/4/3 | |
| Turret (Front/Side/Rear/Top) | 51/51/51/22mm | Armour Class 5/5/5/2 | |
| Special Rules: | | | |
| Mass Produced | | | |

US Vehicles - Tanks

| Medium Tank M4 (Sherman) | | Pts: |
|------------------------------|---|--|
| | Technical Data | Gaming Data |
| Unit Type | Medium Tank | Tracked Vehicle, Tank |
| In Service | M4 from January 1942 M4(105) from February 1944 M4A1 from February 1942 M4A1E4/M4A1(76)W from January 1944 M4A2 from April 1942 M4A2E8/M4A2(76)W HVSS from May 1944 M4A3 from June 1942 M4A3(105) from May 1944 M4A3E2 Jumbo from July 1944 M4A3E4/M4A3(76)W from March 1944 M4A3E8/M4A3(76)W HVSS from August 1944 M4A4 from July 1942 | |
| Numbers in Service | M4 - 6748 M4(105) - 800 M4A1 - 6281 M4A1E4/M4A1(76)W - 3246 M4A2 - 8053 M4A2E8/M4A2(76)W HVSS - 2915 M4A3 - 1690 M4A3(105) - 500 M4A3E2 Jumbo - 254 M4A3E4/M4A3(76)W - 1925 M4A3E8/M4A3(76)W HVSS - 3142 M4A4 - 7499 | Sufficient Restricted Sufficient Sufficient Sufficient Sufficient Sufficient Restricted Restricted Sufficient Sufficient Sufficient Sufficient Sufficient Sufficient |
| Crew | 5 | Needs 5 Infantry Crew |
| Speed (Road) | 34kph - M4/M4(105)/A1/A1E4 35kph - A3E2 40kph - A2/A4 42kmh - A3/A3(105)/A3E4/A3E8 | Speed 4 Speed 4 Speed 5 Speed 5 |
| Weaponry | 75mm M3 L40 (Turret) - M4/A1/A2/A3/A3E2/A4 76mm M1 L55 (Turret) - A1E4 76mm M1A2 L55 (Turret) - A2(76)/A3E8 76mm 3 Inch M7 L53 (Turret) - A3E4 105mm M4 L22.5 (Turret) - M4(105)/A3(105) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Integral) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 51/38/38/19mm - M4/M4(105)/A1/A3/A4 64/38/38/19mm - A1E4/A2/A2E8/A3(105)/A3E4/ A3E8 102/38/38/19mm - A3E2 | Armour Class 5/4/4/2 Armour Class 6/4/4/2 Armour Class 10/4/4/2 |
| Turret (Front/Side/Rear/Top) | 89/51/51/25 - M4/A1/A2/A3/A4 91/51/25/25 - M4(105)/A3(105) 89/64/64/25mm - A1E4/A2E8/A3E4/A3E8 178/152/152/25 - A3E2 | Armour Class 9/5/5/3 Armour Class 9/5/3/3 Armour Class 9/6/6/3 Armour Class 18/15/15/3 |
| | • | • |
| Special Rules: | | |

US Vehicles - Tanks

| M26 Pershing | | Pts: |
|------------------------------|---|-----------------------|
| | Technical Data | Gaming Data |
| Unit Type | Heavy Tank | Tracked Vehicle, Tank |
| In Service | From January 1945 | |
| Numbers in Service | 2222 | Restricted |
| Crew | 5 | Needs 5 Infantry Crew |
| Speed (Road) | 40kph | Speed 5 |
| Weaponry | 90mm M3 L52 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 7.7mm .30 cal M1919A4 (Integral) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 102/76/51/22mm | Armour Class 10/8/5/2 |
| Turret (Front/Side/Rear/Top) | 114/76/76/25mm | Armour Class 11/8/8/3 |

US Vehicles - Tank Destroyers

| 3-inch Gun Motor Carriage M10 (Wolverine) | | Pts: |
|---|---|--------------------------|
| | Technical Data | Gaming Data |
| Unit Type | Tank Destroyer | Tracked Vehicle, Tank |
| In Service | M10 from September 1942 M10A1 from October 1942 | |
| Numbers in Service | M10 - 4993 M10A1 - 1413 | Sufficient Sufficient |
| Crew | 5 | Needs 5 Infantry Crew |
| Speed (Road) | 40kph - M10 42kph - M10A1 | Speed 5 Speed 5 |
| Weaponry | 76mm 3 Inch M7 L53 (Turret) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 51/25/25/19mm | Armour Class 5/3/3/2 |
| Turret (Front/Side/Rear/Top) | 25/25/25/0mm | Armour Class 3/3/3/0 |
| Special Rules: | | |
| Open Topped | | |

| 76 mm Gun Motor Carriage M18 (Hellcat) | | Pts: | |
|--|---|-----------------------|--|
| | Technical Data | Gaming Data | |
| Unit Type | Tank Destroyer | Tracked Vehicle, Tank | |
| In Service | M18 from July 1943 | | |
| Numbers in Service | M18 - 2507 | Sufficient | |
| Crew | 5 | Needs 5 Infantry Crew | |
| Speed (Road) | 80kph | Speed 9 | |
| Weaponry | 76mm M1A2 L55 (Turret) 12.7mm .50 cal M2 HB (AA Mount) | | |
| Armour | Armour | | |
| Hull (Front/Side/Rear/Top) | 13/13/13/8mm | Armour Class 1/1/1/1 | |
| Turret (Front/Side/Rear/Top) | 25/13/13/0mm | Armour Class 3/1/1/0 | |
| Special Rules: | | | |
| Open Topped | | | |

| 90 mm Gun Motor Carriage M36 (Jackson) | | Pts: | |
|--|---|---|--|
| | Technical Data | Gaming Data | |
| Unit Type | Tank Destroyer | Tracked Vehicle, Tank | |
| In Service | From September 1944 | | |
| Numbers in Service | M18 - 2507 | Sufficient | |
| Crew | 5 | Needs 5 Infantry Crew | |
| Speed (Road) | 42kph | Speed 5 | |
| Weaponry | 90mm M3 L52 (Turret) 12.7mm .50 cal M2 HB (AA Mount) | 90mm M3 L52 (Turret) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | • | | |
| Hull (Front/Side/Rear/Top) | 38/19/19/19mm | Armour Class 4/2/2/2 | |
| Turret (Front/Side/Rear/Top) | 76/32/44/10mm | Armour Class 8/3/4/1 | |
| Special Rules: | ^ | • | |
| Special Nules. | | | |

US Vehicles - Self-Propelled Artillery

| 105mm Howitzer Motor Carriage M7 (Priest) | | Pts: |
|--|--|--------------------------|
| | Technical Data | Gaming Data |
| Unit Type | Self-Propelled Artillery | Tracked Vehicle |
| In Service | M7 from April 1942 M7B1 from January 1945 | |
| Numbers in Service | M7 - 3490 M7B1 - 826 | Sufficient Restricted |
| Crew | 7 | Needs 7 Infantry Crew |
| Speed (Road) | 39kph | Speed 4 |
| Weaponry | 105mm M2A1 L22.5 (Hull) 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 108/38/13/25mm | Armour Class 11/4/1/3 |
| Superstructure (Front/Side/Rear/Top) | 13/13/13/0mm | Armour Class 1/1/1/0 |
| Special Rules: | | |
| Mass Produced Open Topped Crew are armed with SMGs | | |

| 155mm Gun Motor Carriage M12 | | Pts: |
|--------------------------------------|--------------------------|-----------------------|
| | Technical Data | Gaming Data |
| Unit Type | Self-Propelled Artillery | Tracked Vehicle |
| In Service | From June 1944 | |
| Numbers in Service | 100 | Restricted |
| Crew | 6 | Needs 6 Infantry Crew |
| Speed (Road) | 34kph | Speed 4 |
| Weaponry | 155mm M1919 (Hull) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 51/19/19/13mm | Armour Class 5/2/2/1 |
| Superstructure (Front/Side/Rear/Top) | 25/15/19/0mm | Armour Class 3/2/2/0 |
| Special Rules: | - | |
| Mass Produced Open Topped | | |

| 155mm Gun Motor Carriage M40 Pts: | | Pts: | |
|--------------------------------------|--------------------------|-----------------------|--|
| | Technical Data | Gaming Data | |
| Unit Type | Self-Propelled Artillery | Tracked Vehicle | |
| In Service | From February 1945 | | |
| Numbers in Service | 1 | Unique | |
| Crew | 8 | Needs 8 Infantry Crew | |
| Speed (Road) | 39kph | Speed 4 | |
| Weaponry | 155mm M1A1 (Hull) | 155mm M1A1 (Hull) | |
| Armour | | | |
| Hull (Front/Side/Rear/Top) | 51/25/13/13mm | Armour Class 5/3/1/1 | |
| Superstructure (Front/Side/Rear/Top) | 13/13/13/0mm | Armour Class 1/1/1/0 | |
| Special Rules: | | | |
| Mass Produced Open Topped | | | |

US Vehicles - Reconnaissance

| M8 Light Armored Car (Greyhound) | | Pts: | |
|---|--|---------------------------------|--|
| | Technical Data | Gaming Data | |
| Unit Type | Armoured Car | Wheeled Vehicle | |
| In Service | From March 1943 | | |
| Numbers in Service | 8,634 | Sufficient | |
| Crew | 4 | Needs 4 Infantry Crew | |
| Speed (Road) | 89kph | Speed 9 | |
| Weaponry | 37mm M6 L53 (Turret) 7.7mm .30 cal M1919A4 (Coaxial) 12.7mm .50 cal M2 HB (AA Mount) | 7.7mm .30 cal M1919A4 (Coaxial) | |
| Armour | | | |
| Hull (Front/Side/Rear/Top) | 16/9/9/6mm | Armour Class 2/1/1/1 | |
| Turret (Front/Side/Rear/Top) | 19/19/19/0mm | Armour Class 2/2/2/0 | |
| Special Rules: | | • | |
| High Mobility Recon Vehicle Mass Produced | | | |

| M20 Armored Utility Car | | Pts: | |
|--|---------------------------------|---------------------------------|--|
| | Technical Data | Gaming Data | |
| Unit Type | Armoured Car | Wheeled Vehicle | |
| In Service | From June 1943 | | |
| Numbers in Service | 3680 | Sufficient | |
| Crew | Crewed by Squad | | |
| Speed (Road) | 93kph | Speed 10 | |
| Weaponry | 12.7mm .50 cal M2 HB (AA Mount) | 12.7mm .50 cal M2 HB (AA Mount) | |
| Armour | | | |
| Hull (Front/Side/Rear/Top) | 16/9/9/6mm | Armour Class 2/1/1/1 | |
| Special Rules: | | | |
| High Mobility Recon Vehicle Mass Produced 1x Bazooka for the crew | | | |

US Vehicles - Transport

| Willys Jeep | | Pts: |
|---|----------------------------------|----------------------|
| | Technical Data | Gaming Data |
| Unit Type | | Wheeled Vehicle |
| In Service | 41-45 | |
| Numbers in Service | | Sufficient |
| Crew | Crewed by Squad | |
| Speed (Road) | 67kph | Speed 7 |
| Weaponry | 7.7mm .30 cal M1919A4 (AA Mount) | |
| Armour | | |
| Hull (Front/Side/Rear/Top) | 8/8/8/0mm | Armour Class 1/1/1/1 |
| Special Rules: | | |
| Transport Vehicle (5) Mass Produced | | |
| Options: | | |
| May be equipped with a 7.7mm .30 cal M1919A From D Day may instead be equipped with a 12 | | |

| GMC 6x6 2.5T Supply Truck | | Pts: |
|----------------------------|-----------------|-----------------------------|
| | Technical Data | Gaming Data |
| Unit Type | Truck | Wheeled Vehicle, Soft Sided |
| In Service | From April 1941 | |
| Numbers in Service | 562750 | Sufficient |
| Crew | 2 | |
| Speed (Road) | 72kph | Speed 6 |
| Armour | | |
| Hull (Front/Side/Rear/Top) | Unarmoured | |

| Carrier, Personnel Half-track M3 | | Pts: | |
|--|---|--------------------------|--|
| | Technical Data | Gaming Data | |
| Unit Type | Armoured Personnel Carrier, Half Track | Tracked Vehicle | |
| In Service | M3 from May 1941 M3A1 from October 1943 | | |
| Numbers in Service | M3 - 12391 M3A1 - 2862 | Sufficient Sufficient | |
| Crew | Crewed by Squad | | |
| Speed (Road) | 74kph - M3 72kph - M3A1 | Speed 8 Speed 8 | |
| Weaponry | 7.7mm .30 cal M1919A4 (AA Mount) - M3 12.7mm .50 cal M2 HB (AA Mount) - M3A1 | · · · · · · · | |
| Armour | • | | |
| Hull (Front/Side/Rear/Top) | 13/6/6/0mm | Armour Class 1/1/1/0 | |
| Special Rules: | • | • | |
| High Mobility Open Topped Transport Vehicle (12) Mass Produced | | | |
| Options: | | | |
| • From D Day M3A1 may add 2 x 7.7mm | .30 cal M1919A4 (AA Mount) for 30pts | | |