

A WWII Wargame for Heroes

Carro Veloce L3/35		Pts:	
	Technical Data	Gaming Data	
Unit Type	Light Tank	Tracked Vehicle, Tank	
In Service	35-43		
Numbers in Service		Sufficient	
Crew	2	Needs 2 Infantry Crew	
Speed (Road)	47kph	Speed	
Weaponry	Dual Breda Model 38 HMG (Turre	Dual Breda Model 38 HMG (Turret)	
Armour	Armour		
Hull (Front/Side/Rear/Top)	14/8/8/6mm	Armour Class ///	
Turret (Front/Side/Rear/Top)	20/8/8/8mm	Armour Class ///	
Special Rules:			
Low Silhouette			
Options:			
<ul> <li>May replace HMG for 20mm anti-tank rifle (North Africa)</li> <li>May replace HMG for Flamethrower</li> <li>May replace HMG for 37mm gun, with Stable Firing Platform</li> </ul>			

May replace HMG for 37mm gun with Stable Firing Platform		
Fiat M13/40 Pts:		
	Technical Data	Gaming Data
Unit Type	Light Tank	Tracked Vehicle, Tank
In Service	40-43	

Numbers in Service		Sufficient
Crew	4	Needs 4 Infantry Crew
Speed (Road)	32kph	Speed

Weaponry	47mm L32 gun (Turret)
	Breda 38 HMG (Coaxial)
	Breda 38 HMG (AA Mount)
	Dual Breda 38 HMG (Hull)

	Duai Bieda 38 Tilvid (Tidil)	
Armour		
Hull (Front/Side/Rear/Ton)	30/25/14/8mm	Δ

Hull (Front/Side/Rear/Top)	30/25/14/8mm	Armour Class ///
Turret (Front/Side/Rear/Top)	42/25/21/8mm	Armour Class ///
Special Rules:		

Stable Firing Platform

Prone to breakdown (North Africa)

Options:

Semovente 75/18		Pts:	
	Technical Data	Gaming Data	
Unit Type	SPG	Tracked Vehicle, Tank	
In Service	1941-45		
Numbers in Service	150		
Crew	3	Needs 3 Infantry Crew	
Speed (Road)	32kph	Speed	
Weaponry	75mm L/18 (Hull) Breda Model 30 LMG (AA Mount)		
Armour	Armour		
Hull (Front/Side/Rear/Top)	30/25/25/8mm	Armour Class ///	
Turret (Front/Side/Rear/Top)	///mm	Armour Class ///	
Special Rules:			
Stable Firing Platform Low Silhouette			
Options:			
Later Models may replace Breda Model 30 LMG for Breda Model 38 HMG			

Semovente 47/32		Pts:	
	Technical Data	Gaming Data	
Unit Type	SPG	Tracked Vehicle, Tank	
In Service	1941-43		
Numbers in Service	280		
Crew	3	Needs 3 Infantry Crew	
Speed (Road)	42kph	Speed	
Weaponry	47mm L32 gun (Hull) Breda 38 HMG (Integral)		
Armour			
Hull (Front/Side/Rear/Top)	30/14/8/0mm	Armour Class ///	
Turret (Front/Side/Rear/Top)	///mm	Armour Class ///	
Special Rules:			
Stable Firing Platform Low Silhouette			
Options:			

Autocannone Lancia 3RO da 90/53		Pts:	
	Technical Data	Gaming Data	
Unit Type	SPG	Wheeled Vehicle	
In Service	1941-43		
Numbers in Service		Few	
Crew	5	Needs 5 Infantry Crew	
Speed (Road)	45kph	Speed	
Weaponry	90mm L/53 (Hull)	90mm L/53 (Hull)	
Armour	Armour		
Hull (Front/Side/Rear/Top)	1/1/1/0mm	Armour Class ///	
Turret (Front/Side/Rear/Top)	1/1/1/0mm	Armour Class ///	
Special Rules:			
Stable Firing Platform Cannot Move and Fire Soft Sided Vehicle Trailer carries up to 3 rounds of ammunition			
Options:			

FIAT SPA Dovunque 35		Pts:	
	Technical Data	Gaming Data	
Unit Type	Truck	Wheeled Vehicle	
In Service	1935-48		
Numbers in Service		Few	
Crew	1 Driver	Crewed by Section	
Speed (Road)	63kph	Speed	
Armour	Armour		
Hull (Front/Side/Rear/Top)	4/4/4/0mm	Armour Class ///	
Special Rules:			
High Mobility Wheeled Vehicle Soft Sided Vehicle Transport Vehicle (May carry up to 12 men)			
Options:			
May Upgrade to a Recovery Vehicle			

Moto Guzzi "Alce"		Pts:	
	Technical Data	Gaming Data	
Unit Type	Motorcycle	Wheeled Vehicle	
In Service	1938-43		
Numbers in Service		Sufficient	
Crew	1	Crewed by Section	
Speed (Road)	90kph	Speed	
Weaponry	Breda Model 30 LMG	Breda Model 30 LMG	
Special Rules:			
Options:			
May exchange Breda Model 30 LMG for Breda Model 38 HMG			

Autovettura Fiat 508 CM		Pts:
	Technical Data	Gaming Data
Unit Type	Car	Wheeled Vehicle
In Service	1939-45	
Numbers in Service		Sufficient
Crew	1 Driver	Crewed by Section
Speed (Road)	68kph	Speed
Weaponry		
Armour		
Hull (Front/Side/Rear/Top)	1/1/1/0mm	Armour Class ///
Special Rules:		
Soft Sided Vehicle Low Silhouette Transport Vehicle (May carry up to 5men)		
Options:		
May take a Breda Model 38 HMG (AA Mount)		

AB41 Armoured Car		Pts:
	Technical Data	Gaming Data
Unit Type	Armoured Car	Wheeled Vehicle
In Service	1940-43	
Numbers in Service		Sufficient
Crew	4	Needs 4 Infantry Crew
Speed (Road)	76kph	Speed
Weaponry	Breda 35 20mm Gun (Turret) Breda Model 38 HMG (Coaxial) Breda Model 38 HMG (Hull)	
Armour		
Hull (Front/Side/Rear/Top)	9/9/9/6mm	Armour Class ///
Turret (Front/Side/Rear/Top)	18/9/9/6mm	Armour Class ///
Special Rules:		
Stable Firing Platform High Mobility Wheeled Vehicle Improved Recon Vehicle Radio Sloped Armour Recon Vehicle		
Options:		
Section Commander may add Breda Mod	lel 38 HMG (AA Mount)	

<sup>•</sup> From 1943 may add Smoke Launchers

FIAT SPA AS42 Sahariana		Pts:
	Technical Data	Gaming Data
Unit Type		Wheeled Vehicle
In Service	1937-48	
Numbers in Service		Sufficient
Crew	1 Driver	Crewed Section
Speed (Road)	50kph	Speed 5
Weaponry	Breda Model 37 MMG Breda 30 LMG (Stored)	

#### Special Rules:

Soft Sided Vehicle

High Mobility Wheeled Vehicle

Transport Vehicle (May carry up to 8 men)

#### Options:

- May be fitted with an Improved Recon Vehicle Radio
- May replace Breda Model 37 MMG with Breda Model 38 HMG
- May add one additional weapon from the following:
  - Breda Model 37 MMG
  - Breda 35 20mm (AA Mount) & 2 x Breda Model 37 MMG
  - Solothurn 20mm Anti-Tank Rifle & Breda Model 37 MMG
  - 47/32 Gun & Breda Model 37 MMG
  - 75/27 Gun & Breda Model 37 MMG

	'	Pts:	
	Technical Data	Gaming Data	
Unit Type			
In Service			
Numbers in Service			
Crew		Needs * Infantry Crew	
Speed (Road)	kph	Speed	
Weaponry			
Armour			
Hull (Front/Side/Rear/Top)		Armour Class ///	
Turret (Front/Side/Rear/Top)		Armour Class ///	
Special Rules:			
Options:			