

# FOCUSED FIREPOWER

A WWII Wargame for Heroes

## German Vehicles

# German Vehicles

<b>Sd.Kfz.250/1</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Low Profile, Transport Vehicle (6)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/2 Telephone Cable Laying Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/3 Command Radio Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.250/4 Observation Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1943-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/5 Command Radio Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/6 Ammunition Carrier</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (2), Carried 60 rounds of 7.5cm StuK L/24, An ammunition trailer was normally attached		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.250/7 Mortar Carrier</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	8 cm GrW 34 Mortar (Porteed) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Low Profile, Transport Vehicle (5)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/8</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1943-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.5cm KwK37 L/24 (Integral, Limited Traverse) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Low Profile, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/9</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1943-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	2cm KwK38 gun (Turret) 7.92mm MG 34 (Coaxial)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Turret (Front/Side/Rear/Top)	30/8/8/0mm	Armour Class 3/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (3)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.250/10 Platoon Leader Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	37mm Pak 36 L46.5 (Integral, Limited Traverse) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Low Profile, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/11 Platoon Leader Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1941-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	2.8cm sPzB41 Heavy AT Rifle 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Low Profile, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.250/12 Survey and Artillery Range Spotting Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1942-1945	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (5)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/1</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	Ausf A from 39-40 Ausf B from 39-40 Ausf C from 40-43 Ausf D from 43-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (12)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/1 II Stuka Zu Fuss</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 40-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	6x 280mm Rockets (3 mounted on each side, Limited Traverse) 7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (7)		
Options:		
<ul style="list-style-type: none"> <li>280mm Rockets may be upgraded to 320mm Rockets for ** or 320mm Incendiary Rockets for **</li> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/2 Mortar Carrier</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	8 cm GrW 34 Mortar (Porteed) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (8)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34 may be upgraded to MG42 for</li> <li>The mortar may be deployed outside the vehicle</li> </ul>		

<b>Sd.Kfz.251/3 Radio Command Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (7)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/4 Ammunition Carrier/Tractor</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-42	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (7)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34 may be upgraded to MG42 for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/5 Assault Engineer Communications Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-43	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	37mm PaK 36 L46.5 (Limited Traverse, Early Pioneer Platoon vehicles only) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (9), Inflatable Boats and Assault Bridges		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34 may be upgraded to MG42 for</li> </ul>		

<b>Sd.Kfz.251/6 Command Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (8)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34 may be upgraded to MG42 for</li> </ul>		

<b>Sd.Kfz.251/7 Assault Engineer Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (8), Assault Bridge Ramps		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		



# German Vehicles

<b>Sd.Kfz.251/8 Krankenpanzerwagen (Armoured Ambulance)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (3), Ambulance		
Options:		

<b>Sd.Kfz.251/9 Schützenpanzerwagen (7.5 cm KwK37) Stummel</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 42-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	75mm KwK 37 L/24 (Integral, Limited Traverse) 7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (3)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/10 Schützenpanzerwagen (3.7 cm PaK)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 42-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	37mm PaK 36 L46.5 (Integral) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (5)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/11 Fernsprechpanzerwagen (Telephone Line Layer)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 42-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (5)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/12 Messtrupp und Gerätpanzerwagen (Artillery Survey Vehicle)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-43	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (6)		
Options:		

<b>Sd.Kfz.251/13 Schallaufnahmepanzerwagen (Artillery Sound Recording Carrier)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-43	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (8)		
Options:		

# German Vehicles

<b>Sd.Kfz.251/14 Schallaufnahmepanzerwagen (Artillery Sound Recording Carrier)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-43	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (8)		
Options:		

<b>Sd.Kfz.251/15 Lichtauswertepanzerwagen (Artillery Flash Spotting Carrier)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-43	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (6)		
Options:		

<b>Sd.Kfz.251/16 Flammpanzerwagen</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 43-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	2x 1.4cm Flammenwerfer 7.92mm MG 34 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (5), Additional detachable 1.4cm Flammenwerfer		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/17 Schützenpanzerwagen (2 cm) (AA Vehicle)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 43-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	2cm KwK 38 (Turret, AA Mount) 7.92mm MG 34 (AA Mount)	
Armour		
Turret (Front/Side/Rear/Top)	11/11/11/0mm	Armour Class 1/1/1/-
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (6)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/18 Beobachtungspanzerwagen (Artillery Observation Vehicle)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 44-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (6)		
Options:		

<b>Sd.Kfz.251/19 Fernsprechbetriebspanzerwagen (Telephone Exchange Vehicle)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 39-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (5)		
Options:		

# German Vehicles

<b>Sd.Kfz.251/20 Schützenpanzerwagen (Infrarotscheinwerfer) Uhu (Eagle Owl)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 44-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	NONE	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4), 60cm Infrared Searchlight		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

<b>Sd.Kfz.251/21 Schützenpanzerwagen (Drilling MG151s) (AA Vehicle)</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 44-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	Tripple MG 151/15mm Autoannon (Turret, AA Mount)	
Armour		
Turret (Front/Side/Rear/Top)	11/11/11/0mm	Armour Class 1/1/1/-
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (6)		
Options:		
<ul style="list-style-type: none"> <li>MG 151/15mm cannons may be upgraded to MG 151/20mm cannons for</li> </ul>		

<b>Sd.Kfz.251/22 7.5 cm PaK 40 L/46 auf Mittlerer Schützenpanzerwagen</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 44-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	7.5cm PAK40 L/46 Gun (Integral, Limited Traverse) 7.92mm MG 34 (AA Mount)	
Armour		
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		
<ul style="list-style-type: none"> <li>From 1942, the MG34s may be upgraded to MG42s for</li> </ul>		

# German Vehicles

<b>Sd.Kfz.251/23 2 cm Hängelafette 38 auf Mittlerer Schützenpanzerwagen</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 44-45	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	53 kph	Speed 6
Weaponry	2.0cm KwK 38 L/55 (Turret) 7.92mm MG 34 (AA Mount)	
Armour		
Turret (Front/Side/Rear/Top)	30/8/8/0mm	Armour Class 3/1/1/-
Hull (Front/Side/Rear/Top)	14.5/8/8/0mm	Armour Class 1/1/1/-
Special Rules:		
Sloped Armour, Transport Vehicle (4), Recon Vehicle		
Options:		

<b>Sd.Kfz.252 Ammunition Carrier</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1940-1941 (Replaced by Sd Kfz 250/6)	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	18/8/8/8mm	Armour Class 2/1/1/1
Special Rules:		
Sloped Armour, Transport Vehicle (2), An Ammunition Trailer Was Usually Attached		
Options:		

<b>Sd.Kfz.253 Observation Vehicle</b>		<b>Pts:</b>
	Technical Data	Gaming Data
Unit Type	Half-Track	Half-Track
In Service	From 1940-1941 (Replaced by Sd Kfz 250/4)	
Numbers in Service		Sufficient
Crew		Crewed by Section
Speed (Road)	60 kph	Speed 7
Weaponry	7.92mm MG 34	
Armour		
Hull (Front/Side/Rear/Top)	18/8/8/8mm	Armour Class 2/1/1/1
Special Rules:		
Sloped Armour, Transport Vehicle (4)		
Options:		